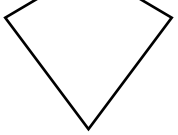


DRAGONHEAD

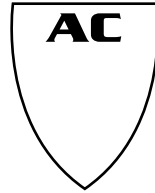
HP: _____ **STUN:** _____ **REGE:** _____ **BULK:** _____ **REST**

SPI



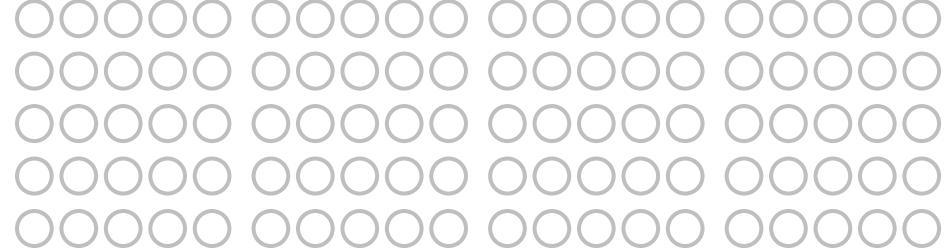
CLASS

BONUS



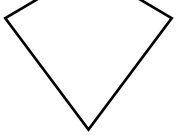
AC

ARMOR:



- (0)
- (-1)
- (-2)
- (-3)
- (-4)
- (-5)
- (-6)
- (-7)

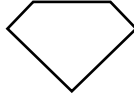
MUS



Agility



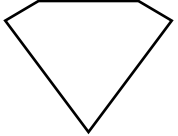
Luck



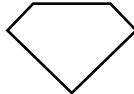
HINDERS:

MOVEMENT:

INT



Melee



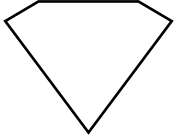
ATTACKS

HIT

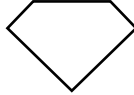
DMG

ASPECTS

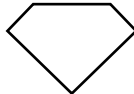
WIS



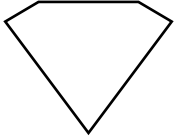
Ranged



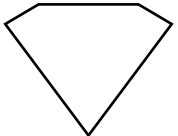
Throw



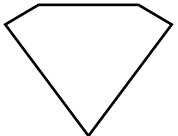
DEX



CON



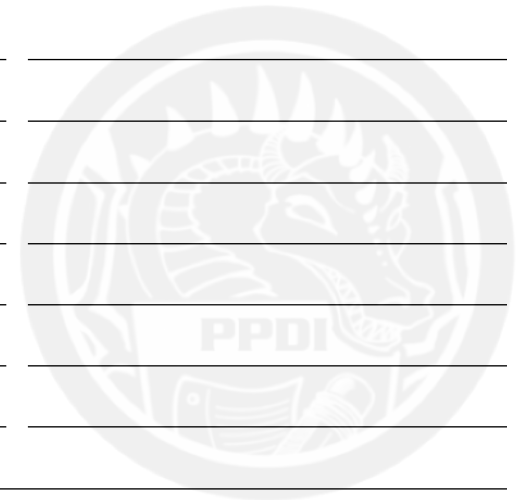
CHA



BET:

PERSONALITY:

ALIGNMENT: G G Ġ G G N N Ñ N N E E É E E



Hard & Easy

Triple Easy = +6
Double Easy = +4
Easy = +2
Hard = -2
Double Hard = -4
Triple Hard = -6

Sign Die

Critical = 20
Bonus = 11 - 19
Penalty = 2 - 10
Stumble = 1

Risk Dice

Big Risk = d12
High Risk = d10
Med Risk = d8
Low Risk = d6
No Risk = d4

Try Hard

1 Wear = 1 Extra Die
2 Wear = 2 Extra Dice
3 Wear = 3 Extra Dice

Damage

Pierce = 1 wear
Sharp = 2 wear
Mixed = 3 wear
Blunt = 4 wear
Impact = 6 wear

Success	Crash X	Fail 0	Little 1/2	Average 1	Great 2	Terrific 3	Excellent 4	Incredible 5	Fantastic 6	Amazing 7	Stellar 8	Mind-Blowing 9
Check	0	1	5	10	15	20	25	30	35	40	45	50
Challenge	-	-	-5	0	5	10	15	20	25	30	35	40

